

COURSE OUTLINE



Adobe Illustrator

Course Description

Learn to create visually stunning illustrations using Adobe's Illustrator. The course will give you a step-by-step guide and techniques on how to fully operate the software to maximize your creative skills. Generate designs and logos that can be used for your company or organization.

Learning Outcomes

- Know how to fully operate the software
- Draw and manipulate objects
- Understand how each tool and function operate

Teaching Methods

The course will use lectures with demonstrations, hands-on practice, exercises, and practical exam.

Target Audience

Those working in the graphic arts department or for anyone interested in creating designs for production.

Course Outline

- Introduction to Adobe Illustrator
 - Getting started with the software
 - Understanding Bitmap Graphics
 - Understanding Vector Graphics
 - Understanding File types
 - Familiarizing yourself with the workspace
 - Creating new documents
 - Using Adobe Bridge
- Creating Simple Vector Shapes
 - Drawing with the Shape Tools
 - Drawing with the Line Tools
- Familiarizing with the Drawing Tools
 - Drawing paths with the different drawing tools
- Formatting Objects and other Elements
 - Modify existing shapes to create new shapes
 - Cutting, Merge and divide objects
 - Simple cutting and joining
 - Joining Shapes, Objects and Paths
- Cleaning up Your Artwork
- Using Type Tools
 - Create different kinds of Type
 - Apply an Envelope Distort to Type
 - Create Type Masks
- Understanding and Applying Color
 - Color fills and strokes
 - Color swatches and libraries
- Using Gradients and Patterns
 - Creating your own Gradients
 - Creating your own Pattern
- Creating different brushes
- Working with Layout
 - Adjusting Guides and Measurements
 - Using Perspective Grids
- Using Mask
 - Clipping Type Mask
 - Opacity Mask
 - Manipulating Masks
- Using Layers
 - Template Layers
- Using Envelopes, Meshes, Blends
- Using Symbols Libraries
- Working with Appearance
- 3D Drawing and Objects
- Live Trace and Live Paint
 - Converting to a Live Paint object
 - Color a Live Paint object
- Moving Across different software/platforms